Configuring Incidents

Here is the list of items that would have to be set up in the system prior to using the incident module.

1. **Categories**: Incident Categories are a listings of the types of Incidents that occur. Each **Category** can have multiple **sub categories**.

    Here's an example of a category and it's sub-category items. In this case the category is **Break and Enter**. The subcategories appear on the right.

2. **Flags**: Incidents may be **flagged** for information, and/or importance.
    An example would be: "Was violence involved?" or "Were there weapons involved?"

For more information Refer to this Article.

3. **Ethnicity**: Within incident reporting you have the ability to enter a description of people associated with the incident, whether it be the victim, a related person, the suspect or person who committed the incident.
   Ethnicity is one of the descriptors typically used in identifying a person related to an incident.

4. **Relations**: In this area you can define the relationship/involvement the individual has with the particular incident.
   Examples could be: Complainant, Witness, Victim etc.

5. **Ext. User Profile Options**: These items are **extended values** used in describing an individual within incident reporting.
   Examples could be: Physical descriptors such as hair colour, hair style, Body Build Type, Clothing Style etc.
   (**Note:** These descriptions will only be seen in the incidents module and not in the user's profile.)

6. **Missing Property Types**: An incident may include theft or damage to property. This item allows you to create **pick lists** that can describe property involved in an incident.
   Examples could be: Vehicles, personal property such as jewelry, computers, electronic devices, money, etc.

7. **Cameras**: In this section admins can configure input from surveillance cameras that may have captured the incident.